



200 Points



ELDAR VAMPIRE

1 Eldar Vampire Raider.



Type: Aircraft/WE
Speed: Bomber
Armor: 5+
CC: 6+
FF: 4+
Notes: Pulse, FXF
Weapon
 Range: 45cm
 Firepower: AT4+
 Range: 30cm
 Lasers
 Scatter Laser
 AP5+/AT3+/AA5+ FXF
Damage Capacity: 2
Critical Hit Effect: The Vampire's control surfaces have been damaged and it is destroyed.
Vampire: Planetfall, Reinforced Armor, Transport. (May carry eight of the following units: Farseer, Guardian, Swooping Hawks, Warp Spiders, Dark Reapers, Heavy Weapon Platform, Support Weapon Platform, Wrathguard, Rangers.)



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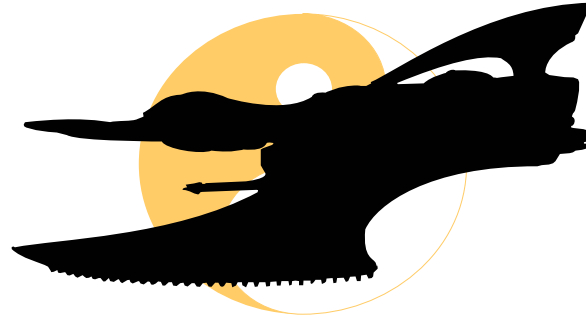


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