



Battle Barge: Transport (May carry any mix of 60 Tactical Assault, Devastator, Scout, Bike, Terminator, or Dreadnought units; any mix of 60 Rhinos, Land Raiders, Razorbacks, Hunters, Whirlwinds, Predators, or Vindicators; 9 Thunderhawks; and enough Drop Pods & Landing Craft to carry any units on board), Slow and Steady (May not be used on the first two turns unless the scenario says otherwise).

Type: Spacecraft
Speed: n/a
Armor: n/a
CC: n/a
FF: n/a
Weapon
Range Firepower
Notes
Macro Weapon
Orbital Bombardment
n/a
14BP

SPACE MARINE BATTLE BARGE

Replace a Strike Cruiser with a Battle Barge.



150 Points



Type: Character
Speed: n/a
Armor: n/a
CC: n/a
FF: n/a
Weapon
Range Firepower
Notes
Power Weapon
(Base)
Assault Weapons
MW, Extra Attack (+1)
Supreme Commander: Leader, Invulnerable Save, Supreme Commander

SPACE MARINE (SUPREME) COMMANDER

One Commander is the army's Supreme Commander.



100 Points



Type: Character
Speed: n/a
Armor: n/a
CC: n/a
FF: n/a
Weapon
Range Firepower
Notes
Power Weapon
(Base)
Assault Weapons
Small Arms
(15cm)
MW, Extra Attack (+1)
Captain: Leader, Invulnerable Save, Commander
Librarian: Leader, Invulnerable Save, Smite
Chaplain: Leader, Invulnerable Save, Inspiring

SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



Type: Character
Speed: n/a
Armor: n/a
CC: n/a
FF: n/a
Weapon
Range Firepower
Notes
Power Weapon
(Base)
Assault Weapons
Small Arms
(15cm)
MW, Extra Attack (+1)
Captain: Leader, Invulnerable Save, Commander
Librarian: Leader, Invulnerable Save, Smite
Chaplain: Leader, Invulnerable Save, Inspiring

SPACE MARINE COMMANDER

A Space Marine Commander may be a Captain, Librarian, or Chaplain.



50 Points



Type: LV
Speed: 38cm
Armor: 4+
CC: 6+
FF: 5+
Weapon
Range Firepower
Notes
Assault Cannon
30cm
AP5+/AT3+
Heavy Bolter
30cm
AP5+
TYPHOON
Range Firepower
Notes
Weapon
Range
45cm
AP3+/AT3+
Missile
Twin Typhoon
Heavy Bolter
30cm
AP5+
Land Speeder: Skimmer, Scout

SPACE MARINE LAND SPEEDER

Replace any number of Land Speeders with 1 Land Speeder Typhoon or Tornado each.



25 Points/Typhoon
10 Points/Tornado



Type: LV
Speed: 30cm
Armor: 4+
CC: 5+
FF: 4+
Weapon
Range Firepower
Notes
Heavy Bolter
30cm
AP5+
Attack Bike: No Special

SPACE MARINE ATTACK BIKE

Replace any number of Bike units with Attack Bikes.



FREE!

