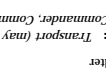




<b>IMPERIAL GUARD HELLHOUND</b>			
Type: AV	Speed: 30cm	Armor: 4+	CC: 6+
Weapon	Range	Firepower	Notes
Inferno Cannon	30cm	AP3+	Ignore Cover
Heavy Bolter	30cm	AP5+	
Hellhound: <i>No Special</i>			



<b>IMPERIAL GUARD OGRYN</b>			
Type: Inf	Speed: 15cm	Armor: 3+	CC: 4+
Weapon	Range	Firepower	Notes
Ripper Guns (15cm)	Small Arms		
Ogryn Combat Weapons (Base)	Assault Weapons		
MW, Extra Attack (+1)			
Ogryn: <i>No Special</i>			



<b>IMPERIAL GUARD OGRYN</b>			
Type: Inf	Speed: 15cm	Armor: 3+	CC: 4+
Weapon	Range	Firepower	Notes
Ripper Guns (15cm)	Small Arms		
Ogryn Combat Weapons (Base)	Assault Weapons		
MW, Extra Attack (+1)			
Ogryn: <i>No Special</i>			

<b>IMPERIAL GUARD CHIMERA</b>			
Type: AV	Speed: 30cm	Armor: 5+	CC: 6+
Weapon	Range	Firepower	Notes
Multilaser	30cm	AP5+/AT6+	
Heavy Bolter	30cm	AP5+	
Chimera: <i>Transport (may carry one Ogryn unit OR any two of the following Imperial Guard units: Supreme Commander, Commander, Infantry, Stormtroopers, Fire Support, Snipers).</i>			

## STEEL LEGION HELLHOUND SQUADRON

Add 3 Imperial Guard Hellhound units to the company.



150 Points



## STEEL LEGION OGRYNS

Add 2 Imperial Guard Ogryn units to the company.



50 Points



## STEEL LEGION OGRYNS

Add 2 Imperial Guard Ogryns with Transport to the company.



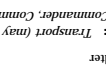
100 Points



<b>IMPERIAL GUARD HELLHOUND</b>			
Type: AV	Speed: 30cm	Armor: 4+	CC: 6+
Weapon	Range	Firepower	Notes
Inferno Cannon	30cm	AP3+	Ignore Cover
Heavy Bolter	30cm	AP5+	
Hellhound: <i>No Special</i>			



<b>IMPERIAL GUARD OGRYN</b>			
Type: Inf	Speed: 15cm	Armor: 3+	CC: 4+
Weapon	Range	Firepower	Notes
Ripper Guns (15cm)	Small Arms		
Ogryn Combat Weapons (Base)	Assault Weapons		
MW, Extra Attack (+1)			
Ogryn: <i>No Special</i>			



<b>IMPERIAL GUARD OGRYN</b>			
Type: Inf	Speed: 15cm	Armor: 3+	CC: 4+
Weapon	Range	Firepower	Notes
Ripper Guns (15cm)	Small Arms		
Ogryn Combat Weapons (Base)	Assault Weapons		
MW, Extra Attack (+1)			
Ogryn: <i>No Special</i>			

<b>IMPERIAL GUARD CHIMERA</b>			
Type: AV	Speed: 30cm	Armor: 5+	CC: 6+
Weapon	Range	Firepower	Notes
Multilaser	30cm	AP5+/AT6+	
Heavy Bolter	30cm	AP5+	
Chimera: <i>Transport (may carry one Ogryn unit OR any two of the following Imperial Guard units: Supreme Commander, Commander, Infantry, Stormtroopers, Fire Support, Snipers).</i>			

## STEEL LEGION HELLHOUND SQUADRON

Add 3 Imperial Guard Hellhound units to the company.



150 Points



## STEEL LEGION OGRYNS

Add 2 Imperial Guard Ogryn units to the company.



50 Points



## STEEL LEGION OGRYNS

Add 2 Imperial Guard Ogryns with Transport to the company.



100 Points

