

Imperial Guard Chimera (may carry one Ogryn unit OR any two of the following Imperial Guard units: Supreme Commander, Commander, Commander, Infantry, Stormtroopers, Fire Support, Snipers).

Type:	AV
Speed:	30cm
Weapon:	Multi-laser
Range:	30cm
Firepower:	AP3+/AT4+
Notes:	AP5+
Armor:	5+
CC:	6+
FF:	5+

Imperial Guard Chimera




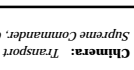
Imperial Guard Infantry

Type:	Inf
Speed:	15cm
Weapon:	Lasguns
Range:	(15cm)
Firepower:	Small Arms
Notes:	AP5+/AT6+
Armor:	None
CC:	6+
FF:	5+



Imperial Guard Infantry

STEEL LEGION INFANTRY PLATOON

Add 6 Imperial Guard Infantry with Transport to the company.

200 Points

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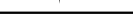
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175 Points

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Imperial Guard Infantry

STEEL LEGION INFANTRY PLATOON

Add 6 Imperial Guard Infantry units to the company.






100 Points




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Type:	AV
Speed:	30cm
Weapon:	Multi-laser
Range:	30cm
Firepower:	AP3+/AT4+
Notes:	AP5+
Armor:	4+
CC:	6+
FF:	3+

Imperial Guard Chimera

Imperial Guard Infantry

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Armor:	None
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Armor:	None
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FF:	5+

Imperial Guard Infantry

STEEL LEGION TANK SQUADRON

Add 3 Imperial Guard Leman Russ or 3 Imperial Guard Leman Russ Demolisher units to the company.




200 Points




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Imperial Guard Infantry

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200 Points