



Shadowsword: *Reinforced Armor*

roll of 6.
Shadowsword is destroyed, and any units within 5cm of the model suffer a hit on a
Critical Hit Effect: The Volcano Cannon's energy coils explode. The

Weapon	Volcano Cannon	90cm	MW2+	
	2x Heavy Bolter	30cm	AP5+	
Notes	Titan Killer (D3), FXF			

Type: WE
Speed: 15cm
Armor: 4+
CC: 6+
FF: 5+

IMPERIAL GUARD SHADOWSWORD

Baneblade: *Reinforced Armor*

destroyed, and any units within 5cm of the model suffer a hit on a D6 roll of 6.
Critical Hit Effect: The Baneblade's magazine explodes. The Baneblade is

Weapon	Battle Cannon	75cm	AP4+/AT4+	
	Autocannon	45cm	AP5+/AT6+	
	Demolisher Cannon	30cm	AP3+/AT4+	
	Heavy Bolter	30cm	AP5+	
	2x Lascannon	45cm	AT5+	
Notes	Ignore Cover, FXF			

Type: WE
Speed: 15cm
Armor: 4+
CC: 6+
FF: 4+

IMPERIAL GUARD BANEBLADE



Hydra: *No Special*

Weapon	2x Twin Hydra	30cm	AP4+/AT5+/AA5+	
	Autocannon			
	Heavy Bolter	30cm	AP5+	
Notes				

Type: AV
Speed: 30cm
Armor: 6+
CC: 6+
FF: 5+

IMPERIAL GUARD HYDRA



Deathstrike: *No line of fire is required to fire a Deathstrike Missile.*

Weapon	Deathstrike Missile	U/L	MW2+	
	Heavy Bolter	30cm	AP5+	
Notes	One-Shot, TK (D6)			

Type: AV
Speed: 20cm
Armor: 6+
CC: 6+
FF: 5+

IMPERIAL GUARD DEATHSTRIKE

STEEL LEGION DEATHSTRIKE MISSILE BATTERY

A Steel Legion Deathstrike Missile Battery consists of 2 Imperial Guard Deathstrike units. Only 1 Deathstrike Missile Battery may be included in the army.

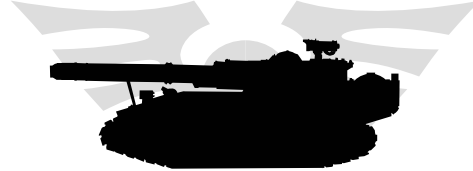


200 Points



STEEL LEGION SUPER-HEAVY TANK PLATOON

A Steel Legion Super-heavy Tank Platoon consists of 1 Imperial Guard Shadowsword or Baneblade.



200 Points



STEEL LEGION FLAK BATTERY

A Steel Legion Flak Battery consists of 3 Imperial Guard Hydra units.



150 Points

