



Grotz: Formations that contain at least 1 Ork unit don't receive blast markers for Groz units that are killed, and don't count Groz units lost in an assault when working out who has won combat.

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Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: None	CC: 6+	FF: 6+		

ORK GROTZ

Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 6+	CC: 4+	FF: 6+		

ORK BOYZ

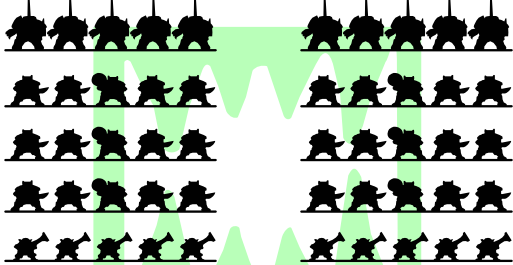
Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 4+	CC: 3+	FF: 5+		

ORK NOBZ

Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 4+	CC: 3+	FF: 5+		

ORK WARBAND

An Ork Warband consists of 2 Ork Nobz, 6 Ork Boyz, and 2 Grots.



Upgrades Allowed: Any number of Boyz, Stormboyz, Kommandos, Buggies, Warbikes, Skorchas, Big Gunz, Killa Kans, Battlewagons, Deth Koptas, Stompas, Dreadnoughts, Battlefortresses, Gunfortesses, Flakwagons, and Gunwagons; 0-2 Nobz and 0-1 Oddboy.

200 Points



Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: None	CC: 6+	FF: 6+		

ORK GROTZ

Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 6+	CC: 4+	FF: 6+		

ORK BOYZ

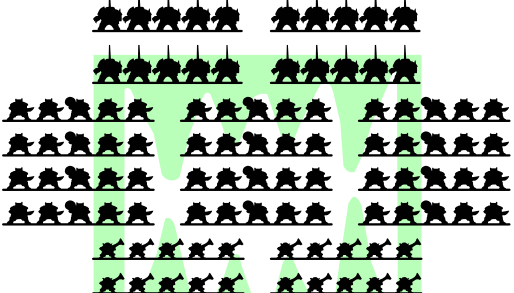
Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 4+	CC: 3+	FF: 5+		

ORK NOBZ

Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 4+	CC: 3+	FF: 5+		

BIG ORK WARBAND

A Big Ork Warband consists of 4 Ork Nobz, 12 Ork Boyz, and 4 Grots.



Upgrades Allowed: Any number of Boyz, Stormboyz, Kommandos, Buggies, Warbikes, Skorchas, Big Gunz, Killa Kans, Battlewagons, Deth Koptas, Stompas, Dreadnoughts, Battlefortresses, Gunfortesses, Flakwagons, and Gunwagons; 0-4 Nobz and 0-2 Oddboy.

350 Points



Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: None	CC: 6+	FF: 6+		

ORK GROTZ

Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 6+	CC: 4+	FF: 6+		

ORK BOYZ

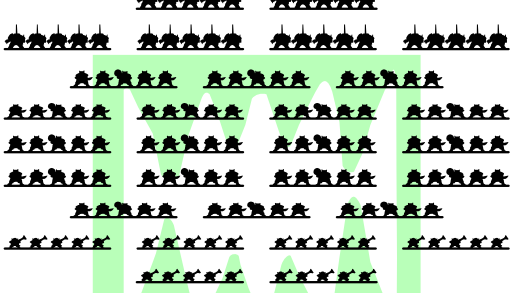
Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 4+	CC: 3+	FF: 5+		

ORK NOBZ

Speed: 15cm	Weapon	Range	Firepower	Notes
Armor: 4+	CC: 3+	FF: 5+		

'UGE ORK WARBAND

A 'uge Ork Warband consists of 6 Ork Nobz, 18 Ork Boyz, and 6 Grots.



Upgrades Allowed: Any number of Boyz, Stormboyz, Kommandos, Buggies, Warbikes, Skorchas, Big Gunz, Killa Kans, Battlewagons, Deth Koptas, Stompas, Dreadnoughts, Battlefortresses, Gunfortesses, Flakwagons, and Gunwagons; 0-6 Nobz and 0-3 Oddboy.

500 Points

