Earth Alliance	2240-2261

Avenger-class Heavy Cruiser

Turns: 1/45° Hull: 5
Speed: 7 Troops: 6

Special: Carrier 4, Command 1, Fleet Carrier, Interceptors 3, Jump Point
Craft: 8 Starfury Flights

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Avenger-class Heavy Carrier

Weapon	Arc	Range	AD	Special
Medium Plasma Cannon	F	8	8	AP
Light Pulse Cannon	F	8	6	
Light Pulse Cannon	P	8	4	
Light Pulse Cannon	S	8	4	
Light Pulse Cannon	A	8	4	

Damage: 40 / 10

Crew: 50 / 12

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Turns: 1/45° Hull: 5
Speed: 7 Troops: 6

Special: Carrier 4, Command 1, Fleet Carrier, Interceptors 3, Jump Point
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Name: Crew Quality:

Avenger-class Heavy Carrier

Weapon	Arc	Range	AD	Special
Medium Plasma Cannon	F	8	8	AP
Light Pulse Cannon	F	8	6	
Light Pulse Cannon	P	8	4	
Light Pulse Cannon	S	8	4	
Light Pulse Cannon	A	8	4	

Damage: 40 / 10

Crew: 50 / 12

Earth Alliance	2261+

Warlock-class Advanced Destroyer

Turns: 1/45° Hull: 6
Speed: 8 Troops: 6

Special: Advanced Jump Point, Command 1, Interceptors 5
Craft: 2 Stafury Flights, 2 Thunderbolt Flights

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Warlock-class Advanced Destroyer

Weapon	Arc	Range	AD	Special
Heavy Particle Cannon	B	30	6	Beam, Super AP, TD
Missile Rack	F	30	6	Precise, SL, SAP
Railgun	F	20	4	AP, Double Damage
Laser/Pulse Array	F	15	10	Twin-Linked
Laser/Pulse Array	P	15	6	Twin-Linked
Laser Pulse Array	S	15	6	Twn-Linked
Railgun	A	20	6	AP, Double Damage
Laser/Pulse Array	A	15	4	Twin-Linked
Particle Beams	T	5	6	Anti-Fighter, Weak

Damage: 70 / 18

Crew: 80 / 20

Earth Alliance	2261+

Warlock-class Advanced Destroyer

Turns: 1/45° Hull: 6
Speed: 8 Troops: 6

Special: Advanced Jump Point, Command 1, Interceptors 5
Craft: 2 Stafury Flights, 2 Thunderbolt Flights

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Warlock-class Advanced Destroyer

Weapon	Arc	Range	AD	Special
Heavy Particle Cannon	B	30	6	Beam, Super AP, TD
Missile Rack	F	30	6	Precise, SL, SAP
Railgun	F	20	4	AP, Double Damage
Laser/Pulse Array	F	15	10	Twin-Linked
Laser/Pulse Array	P	15	6	Twin-Linked
Laser Pulse Array	S	15	6	Twn-Linked
Railgun	A	20	6	AP, Double Damage
Laser/Pulse Array	A	15	4	Twin-Linked
Particle Beams	T	5	6	Anti-Fighter, Weak

Damage: 70 / 18

Crew: 80 / 20