Earth Alliance	2262+

Apollo-class Bombardment Cruiser

Turns: 1/45° Hull: 6
Speed: 7 Troops: 2

Special: Interceptors 4, Jump Point

Craft: None

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Apollo-class Bombardment Cruiser

Weapon	Arc	Range	AD	Special
Advanced Missile Rack*	F	30	8	Precise, SL*, SAP
Advanced Missile Rack*	A	30	2	Precise, SL*, SAP
Particle Beams	T	5	6	Anti-Fighter, Weak

Damage: 38 / 8

Crew: 46 / 9

Earth Alliance	2262+

Apollo-class Bombardment Cruiser

Turns: 1/45° Hull: 6
Speed: 7 Troops: 2

Special: Interceptors 4, Jump Point

Craft: None

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Apollo-class Bombardment Cruiser

Weapon	Arc	Range	AD	Special
Advanced Missile Rack*	F	30	8	Precise, SL*, SAP
Advanced Missile Rack*	A	30	2	Precise, SL*, SAP
Particle Beams	T	5	6	Anti-Fighter, Weak

Damage: 38 / 8

Crew: 46 / 9

Earth Alliance	2250+

Omega-class Heavy Destroyer

Turns: 1/45° Hull: 6
Speed: 7 Troops: 4

Special: Interceptors 4, Jump Point

Craft: 4 Stafury Flights

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Omega-class Heavy Destroyer

Weapon	Arc	Range	AD	Special
Heavy Laser Cannon	B	30	4	Beam, DD, Super AP
Heavy Pulse Cannon	F	12	10	Twin-Linked
Medium Pulse Cannon	P	10	4	Twin-Linked
Particle Beams	P	5	4	Anti-Fighter
Medium Pulse Cannon	S	10	4	Twin-Linked
Particle Beams	S	5	4	Anti-Fighter
Medium Pulse Cannon	A	10	4	Twin-Linked
Heavy Laser Cannon	B(a)	30	2	Beam, DD, Super AP

Damage: 40 / 10

Crew: 60 / 14

Earth Alliance	2250+

Omega-class Heavy Destroyer

Turns: 1/45° Hull: 6
Speed: 7 Troops: 4

Special: Interceptors 4, Jump Point

Craft: 4 Stafury Flights

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Omega-class Heavy Destroyer

Weapon	Arc	Range	AD	Special
Heavy Laser Cannon	B	30	4	Beam, DD, Super AP
Heavy Pulse Cannon	F	12	10	Twin-Linked
Medium Pulse Cannon	P	10	4	Twin-Linked
Particle Beams	P	5	4	Anti-Fighter
Medium Pulse Cannon	S	10	4	Twin-Linked
Particle Beams	S	5	4	Anti-Fighter
Medium Pulse Cannon	A	10	4	Twin-Linked
Heavy Laser Cannon	B(a)	30	2	Beam, DD, Super AP

Damage: 40 / 10

Crew: 60 / 14