


BABYLON **Vree Conglomerate** **2195+**

Xorr-class War Saucer

Turns: 2/90° Hull: 4
 Speed: 10 Troops: 1
 Special: None

Craft: None



Notes:

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Xorr-class War Saucer

Weapon	Arc	Range	AD	Special
Twin Antimatter Cannon	T	10	6	SAP, Twin-Linked
Antimatter Cannon	T	10	4	Super AP
Antiproton Gun	F	5	2	Anti-Fighter
Antiproton Gun	P	5	2	Anti-Fighter
Antiproton Gun	S	5	2	Anti-Fighter
Antiproton Gun	A	5	2	Anti-Fighter

Damage: 18 / 6

Crew: 20 / 6

Notes:

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA


Name: Crew Quality:

BABYLON **Vree Conglomerate** **2150+**

Xixx-class Torpedo Saucer

Turns: 2/90° Hull: 4
 Speed: 8 Troops: 1
 Special: None

Craft: None



Notes:

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Xixx-class Torpedo Saucer

Weapon	Arc	Range	AD	Special
Antimatter Torpedo	T	30	2	DD, Precise, SL, SAP
Antimatter Torpedo	T	30	2	DD, Precise, SL, SAP
Antiproton Gun	F	5	2	Anti-Fighter
Antiproton Gun	P	5	2	Anti-Fighter
Antiproton Gun	S	5	2	Anti-Fighter
Antiproton Gun	A	5	2	Anti-Fighter

Damage: 18 / 6

Crew: 20 / 6

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Xorr-class War Saucer

Weapon	Arc	Range	AD	Special
Twin Antimatter Cannon	T	10	6	SAP, Twin-Linked
Antimatter Cannon	T	10	4	Super AP
Antiproton Gun	F	5	2	Anti-Fighter
Antiproton Gun	P	5	2	Anti-Fighter
Antiproton Gun	S	5	2	Anti-Fighter
Antiproton Gun	A	5	2	Anti-Fighter

Damage: 18 / 6

Crew: 20 / 6

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No DC	-1 Arc	No SA

Name: Crew Quality:

Xixx-class Torpedo Saucer

Weapon	Arc	Range	AD	Special
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Antimatter Torpedo	T	30	2	DD, Precise, SL, SAP
Antiproton Gun	F	5	2	Anti-Fighter
Antiproton Gun	P	5	2	Anti-Fighter
Antiproton Gun	S	5	2	Anti-Fighter
Antiproton Gun	A	5	2	Anti-Fighter

Damage: 18 / 6

Crew: 20 / 6

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