
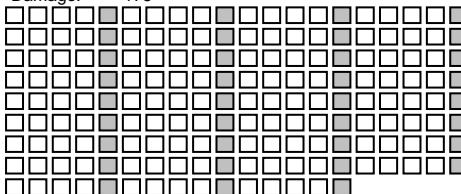


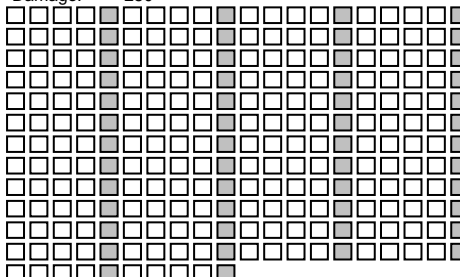


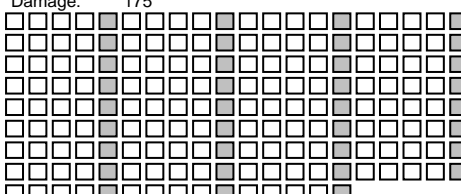
	<b>The Shadows</b>	<b>Unknown</b>																								
	<b>Shadow Hunter</b>																									
Turns:	SM	Hull: 6																								
Speed:	7	Troops: --																								
Special:	Advanced Jump Point, Flight Computer, Self-Repairing 3D6																									
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<b>Shadow Hunter</b>				
<u>Weapon</u>	<u>Arc</u>	<u>Range</u>	<u>AD</u>	<u>Special</u>
Molecular Slicer Beam	F	15	6	B, Precise, SAP, TD
Fighter Dispersal Tube	F	30	--	--
Damage: 175				
				

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Fighter Dispersal Tube		30	--	--
Jump Point Disrupter		18	--	--
Molecular Slicer Beam		18	8	B, Precise, SAP, TD
Damage: 250				
				

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