
	Minbari Federation	2066+
	Esharan-class Anti-Fighter Frigate	

Turns: 2/45° Hull: 5
 Speed: 12 Troops: 4
 Special: Advanced Jump Point, Flight Computer, Stealth 4
 Craft: None



Notes:


Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: _____ Crew Quality: _____


Esharan-class Anti-Fighter Frigate					
Weapon	Arc	Range	AD	Special	
Fusion Cannon	F	18	6	AP, Mini-Beam	
Shock Cannon	F	5	4	AP, Anti-Fighter	
Fusion Cannon	P	18	4	AP, Mini-Beam	
Shock Cannon	P	5	4	AP, Anti-Fighter	
Fusion Cannon	S	18	4	AP, Mini-Beam	
Shock Cannon	S	5	4	AP, Anti-Fighter	
Fusion Cannon	A	18	4	AP, Mini-Beam	
Shock Cannon	A	5	4	AP, Anti-Fighter	

Damage: 38 / 6

Crew: 42 / 7

	Minbari Federation	1995+
	Leshath-class Heavy Scout	

Turns: 2/45° Hull: 4
 Speed: 10 Troops: 3
 Special: Advanced Jump Point, Flight Computer, Scout, Stealth 5
 Craft: 1 Nial or 1 Flyer Flight



Notes:


Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: _____ Crew Quality: _____


Leshath-class Heavy Scout					
Weapon	Arc	Range	AD	Special	
Fusion Cannon	F	18	8	AP, Mini-Beam	
Fusion Cannon	P	18	6	AP, Mini-Beam	
Fusion Cannon	S	18	6	AP, Mini-Beam	
Fusion Cannon	A	18	6	AP, Mini-Beam	

Damage: 24 / 5

Crew: 28 / 6

	Minbari Federation	2066+
	Esharan-class Anti-Fighter Frigate	

Turns: 2/45° Hull: 5
 Speed: 12 Troops: 4
 Special: Advanced Jump Point, Flight Computer, Stealth 4
 Craft: None



Notes:


Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: _____ Crew Quality: _____


Esharan-class Anti-Fighter Frigate					
Weapon	Arc	Range	AD	Special	
Fusion Cannon	F	18	6	AP, Mini-Beam	
Shock Cannon	F	5	4	AP, Anti-Fighter	
Fusion Cannon	P	18	4	AP, Mini-Beam	
Shock Cannon	P	5	4	AP, Anti-Fighter	
Fusion Cannon	S	18	4	AP, Mini-Beam	
Shock Cannon	S	5	4	AP, Anti-Fighter	
Fusion Cannon	A	18	4	AP, Mini-Beam	
Shock Cannon	A	5	4	AP, Anti-Fighter	

Damage: 38 / 6

Crew: 42 / 7

	Minbari Federation	1995+
	Leshath-class Heavy Scout	

Turns: 2/45° Hull: 4
 Speed: 10 Troops: 3
 Special: Advanced Jump Point, Flight Computer, Scout, Stealth 5
 Craft: 1 Nial or 1 Flyer Flight



Notes:

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-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: _____ Crew Quality: _____

Leshath-class Heavy Scout					
Weapon	Arc	Range	AD	Special	
Fusion Cannon	F	18	8	AP, Mini-Beam	
Fusion Cannon	P	18	6	AP, Mini-Beam	
Fusion Cannon	S	18	6	AP, Mini-Beam	
Fusion Cannon	A	18	6	AP, Mini-Beam	

Damage: 24 / 5

Crew: 28 / 6