Third Age
Earth Alliance

2261 Only

Shadow Omega-class Advanced Destroyer

Turns: 1/45° Hull: 6
Speed: 8 Troops: 3
Special: Advanced Jump Point, Flight Computer, Interceptors 6, Self-Repair 2D6
Craft: 4 Thunderbolt Flights

Notes:

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Shadow Omega-class Advanced Destroyer

Weapon	Arc	Range	AD	Special
Molecular Slicer Beam	B	40	6	Beam, SAP, TD
Heavy Phasing Pulse Cannon	F	12	12	AP, Double Damage
Light Multi-Phased Cutter	P	10	10	AP, Mini-Beam, TL
Light Multi-Phased Cutter	S	10	10	AP, Mini-Beam, TL
Heavy Phasing Pulse Cannon	A	12	8	AP, Double Damage

Damage: 75 / 12

Crew: 65 / 10

Third Age
Earth Alliance

2261+

Warlock-class Advanced Destroyer

Turns: 1/45° Hull: 6
Speed: 8 Troops: 8
Special: Advanced Jump Point, Command 2, Flight Computer, Interceptors 6
Craft: 4 Starfury Flights

Notes:

Speed -1	Speed -2	Speed -4
-1AD	Weapons 4+	-1 Arc
Speed 0 No SA	No SA	No Weapons
No DC	-1 Arc	No SA

Name: Crew Quality:

Warlock-class Advanced Destroyer

Weapon	Arc	Range	AD	Special
Heavy Particle Cannon	B	35	6	Beam, SAP, TD
Standard Anti-Ship Missile	F	30	6	Precise, SL, SAP
Railguns	F	20	8	AP, Double Damage
Laser/Pulse Array	F	15 / 12	10 / 5	TL or AP, Beam
Laser/Pulse Array	P	15 / 12	10 / 5	TL or AP, Beam
Laser/Pulse Array	S	15 / 12	10 / 5	TL or AP, Beam
Railguns	A	20	4	AP, Double Damage
Laser Pulse Array	A	15 / 12	10 / 5	TL or AP, Beam
Particle Beams	T	6	6	Anti-Fighter

Damage: 95 / 18

Crew: 99 / 25

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